FULYA GUNEY

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EXPERIENCE

2025
META QUEST - LIFESTYLE APP ACCELERATOR PROGRAM
XR Director - Immersion Comic - Mythos

2020 - Present
INDEPENDENT CONTRACTOR   NEW YORK, NY
XR / Art Director (CLIENTS: Psyop, Transfr (Innovation), Trigger XR...)

2021 - 2023
TRIGGER XR
XR Director

2015 - 2020
HIGH 5 GAMES   NEW YORK, NY
Lead Designer

2014
TRIGGER XR   LOS ANGELES CA
Senior Designer

2013
DISNEY PUBLISHING WORLDWIDE   GLENDALE, CA
Storyboard Artist

2012 - 2013
DISNEY INTERACTIVE MEDIA GROUP   GLENDALE, CA
Graduate Graphic Artist - Core Games

2011 - 2012
FIRST PERSON (WESTERNIZED PRODUCTIONS)   SAN FRANCISCO, CA
Freelance Motion Graphic Designer

2007 - 2008
COSMIC CREATIVE   ANKARA, TURKEY
Graphic Designer

2006
LEO BURNETT   ISTANBUL, TURKEY
Graphic Design Intern

EDUCATION

2009 - 2011
Academy of Art University   SAN FRANCISCO, CA
MFA in Computer Arts: New Media

2003 - 2007
Bilkent University   ANKARA, TURKEY
BFA in Graphic Design

AWARDS / PUBLICATIONS

2020
Communication Arts - Illustration Competition
Finalist

2012
Adobe Design Achievement Awards
Semifinalist - Animation Category

Spring Show Academy of Art University.   SAN FRANCISCO, CA
Best Thesis Project Award (Interactive New Media)

RAW Artist: SOLSTICE Show.   SAN FRANCISCO, CA
Featured Artist

Interview about "Flake". www.movecraft.com.

2011
Spring Show Academy of Art University.   SAN FRANCISCO, CA
1st place, Advanced Motion Graphics

2010
San Francisco International Art Festival, Magic Bus.
Installation-Video Art

AIGA Juried Art Exhibition, Citrus Cel Animation Festival.   JACKSONVILLE, FL
Children's Book Illustration, "Utopia"

Inbox TV, Academy of Art University.   SAN FRANCISCO, CA
Opening Credits and Graphic Design

2008 - 2009
Trendsetter Magazine.   ISTANBUL, TURKEY,
Editorial Illustration

2007
IAA, InterAd National Competition.   ISTANBUL, TURKEY
Honorable Mention, (Collaborative Project) Exhibition

SOFTWARE

- Figma
- Illustrator
- XD
- Photoshop
- Cinema 4D
- After Effects
- Final Cut Pro
- Unity
- Aero